

## Speaker Independent Phoneme Recognition Based on Fisher Weight Map

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### Abstract

*We have already proposed a new feature extraction method based on higher-order local auto-correlation and Fisher weight map (FWM) at Interspeech2006. This paper shows effectiveness of the proposed FWM in speaker dependent and speaker independent phoneme recognition. Widely used MFCC features lack temporal dynamics. To solve this problem, local auto-correlation features are computed and accumulated by weighting high scores on the discriminative areas. This score map is called Fisher weight map. From the speaker dependent phoneme recognition, the proposed FWM showed 79.5% recognition rate, by 5.0 points higher than the result by MFCC. Furthermore by combing FWM with MFCC and  $\Delta$ MFCC, the recognition rate improved to 88.3%. In the speaker independent phoneme recognition, it showed 84.2% recognition rate, by 11.0 points higher than the result by MFCC. By combining FWM with MFCC and  $\Delta$ MFCC, the recognition rate improved to 89.0%.*

### 1: Introduction

In speech recognition, MFCC (Mel-Frequency Cepstrum Coefficient) is widely used which is a cepstrum conversion of a sub-band mel-frequency spectrum within a short time. Due to the characteristic of short time spectrum, MFCC lacks temporal dynamic features and degrades the recognition rate. To overcome this defect, the regression coefficients of MFCC (delta, delta delta MFCC) are usually utilized[1][2], but they are indirect expression of temporal frequency changes such as formant transition or high frequency plosives.

More direct expression of the temporal frequency changes will be a geometrical feature in a two-dimensional local area, for example within 3 frames by 3 frequency bands area, on the temporal frequency domain[3][4]. In order to locate such two-dimensional geometrical features, auto-correlation within a local area is effective because it can enhance the geometrical features. Originally this type of feature extraction was proposed in the field of facial emotion recognition [5]. Otsu computed 35 types of local auto-correlation features within a two-dimensional local area at each pixel on an image and accumulated them within some discriminative areas where the typical features among all emotions were well expressed. The map showing this discriminative areas was called Fisher weight map and Otsu employed a discriminant analysis to find this Fisher weight map.

We have already proposed a method to find the geometrical discriminative features and discriminative areas of phonemes on the temporal-frequency domain of speech signals by using the Fisher weight maps and showed the effectiveness by vowel recognition[6]. In this paper, effectiveness of the proposed discriminative feature is verified through speaker dependent and speaker independent 25 phoneme recognition experiments.

In section 2 of this paper, we describe an extraction flow of the geometrical discriminative features for phoneme recognition. In section 3 and 4, auto-correlation coefficients based on the local features and the Fisher weight maps are described. In section 5, speaker dependent and speaker independent phoneme recognition experiments are shown.

## 2: Extraction flow of geometrical discriminative features

Fig.1 shows an extraction flow of geometrical discriminative features and phoneme recognition. At first, speech waveforms are converted into time-frequency domain by short-time Fourier transformation. At this point, a time sequence of short-time spectra (frames) is obtained. Then a moving window with consecutive several frames is put on the time sequence of short-time spectra, forming a windowed time-frequency matrix. Local features of 35 types are computed at each position (time, frequency) within this window, forming a local feature matrix  $H$  with the number of positions  $\times$  35 types of local features.

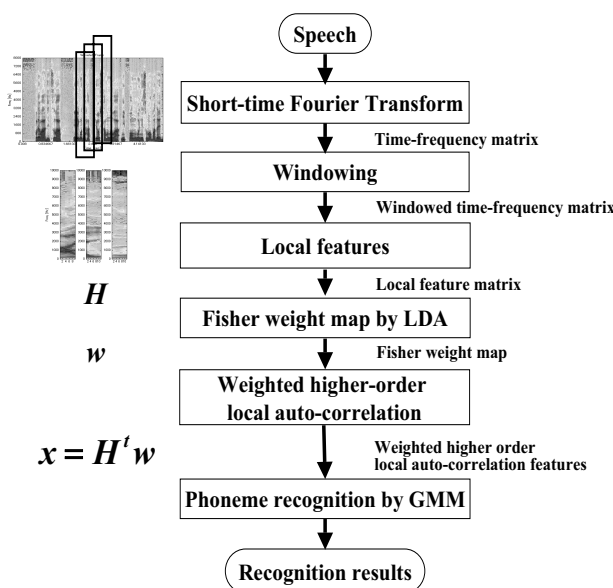


Figure 1. Flow of new feature extraction.

Finally Fisher weight map  $w$  is produced by applying linear discriminant analysis (LDA) to the local feature matrix  $H$ . Geometrical discriminative features are obtained as weighted higher-order local auto-correlation by summing up the local features weighted by the Fisher weight map for each type of local features, forming 35 dimensional vector  $x$  for a window. By moving this window, a sequence of 35 dimensional vectors of geometrical

discriminative features are obtained.

In a phoneme recognition, phoneme GMMs are trained at first. Then the test speech data is converted into a sequence of 35 dimensional vectors of geometrical discriminative features and phoneme likelihood is computed using the trained phoneme GMMs.

### 3 Local features and weighted higher order local auto-correlations

#### 3.1 Local features

Two-dimensional geometrical and local features are observed on the time-frequency matrix shown on the left in Fig.2. On the right hand side,  $3 \times 3$  local patterns are shown to capture the local features. The upper pattern is for continuation in a time direction, the middle for continuation in a frequency direction and the lower for transition. The flag "1" indicates the multiplication of the spectrum on the position.

A local feature within the  $k$ -th local pattern at a position  $r$  is formalized as follows;

$$h_r^{(k)} = I(r)I(r + a_1^{(k)}) \cdots I(r + a_N^{(k)}) \quad (1)$$

where  $I(r)$  is the power spectrum at the position  $r$  on time-frequency matrix composed of time  $t$  and frequency  $f$ . The  $r + a_i^{(k)}$  indicates the other position, where "1" is attached, within the  $k$ -th local pattern.

By limiting local patterns within 3 frames  $\times$  3 bands area at reference position  $r$ , setting the order  $N$  to be 2 and omitting the equivalence of translation, the number of displacement set  $(a_1, \cdots, a_N)$  becomes 35. Namely 35 types of local patterns are obtained at each position  $r$  on the time-frequency matrix as shown in Fig.3, according to Otsu[5].

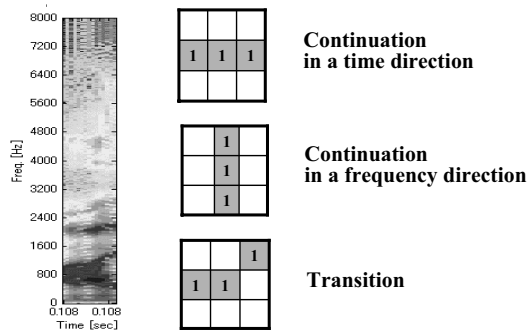
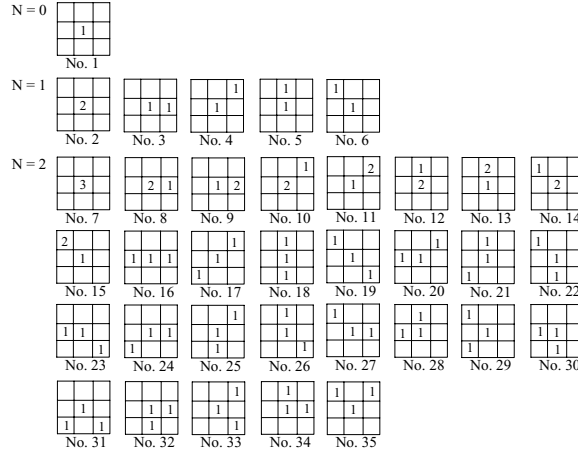


Figure 2. Local features.

#### 3.2 Weighted higher order local auto-correlations

Higher-order local auto-correlation  $x_k$  for the  $k$ -th local pattern is obtained by summing the local features shown in Eq.1 on the time-frequency matrix. It is formalized as follows;



**Figure 3. 35 types of local patterns.**

$$\begin{aligned}
 x_k &= \sum_r h_r^{(k)} \\
 &= \sum_r I(r) I(r + a_1^{(k)}) \cdots I(r + a_N^{(k)})
 \end{aligned} \tag{2}$$

In order to express the higher-order local auto-correlation in the matrix form, all the local features shown in Eq.1 for the  $k$ -th local pattern are collected on the time-frequency matrix and presented as a following vector.

$$\mathbf{h}^{(k)} = [h_{2,2}^{(k)} \cdots h_{2,T-1}^{(k)}, \cdots h_{F-1,T-1}^{(k)}]^t \tag{3}$$

here the dimension of the vector is  $M = T - 2$  (time)  $\times$   $F - 2$  (frequency).

The higher-order local auto-correlation  $x_k$  for the  $k$ -th local pattern is expressed as follows using the  $M$ -dimensional vector  $\mathbf{h}^{(k)}$ .

$$x_k = \mathbf{h}^{(k)t} \mathbf{1} \tag{4}$$

A local feature matrix is obtained as follows by placing the  $M$ -dimensional vectors  $\mathbf{h}^{(k)}$  in the horizontal direction one by one for all the 35 local patterns.

$$\mathbf{H} = [\mathbf{h}^{(1)} \cdots \mathbf{h}^{(K)}] \tag{5}$$

The higher-order local auto-correlation vector  $\mathbf{x}$  is obtained by packing the  $x_k$  and is expressed as follows;

$$\mathbf{x} = [x_1 \cdots x_K]^t = \mathbf{H}^t \mathbf{1} \tag{6}$$

Fig.4 shows an example of computing the local feature matrix  $\mathbf{H}$ . Here, moving 35 local patterns on the windowed time-frequency matrix ( $9 \times 6$ ), the local features are computed. These local features are packed into the local feature matrix  $\mathbf{H}$  ( $28 \times 35$ ). The higher-order

local auto-correlation vector  $\mathbf{x}$  presents the existence of the local patterns on all over the time-frequency matrix. Therefore, it is not the discriminative vector. In order to make the higher-order local auto-correlation vector  $\mathbf{x}$  have the discriminative ability, local features of the same local pattern are summed over the windowed time-frequency matrix by putting the high weight on the local features where class difference appears clearly. This is done by replacing the vector  $\mathbf{1}$  consisting of  $M$  "1"s by the weighting vector  $\mathbf{w}$ . Then the weighted higher-order local auto-correlation vector  $\mathbf{x}$  is obtained as follows;

$$\mathbf{x} = \mathbf{H}^t \mathbf{w} \quad (7)$$

Here  $\mathbf{w}$  is called Fisher weight map because it is computed based on linear discriminant analysis.

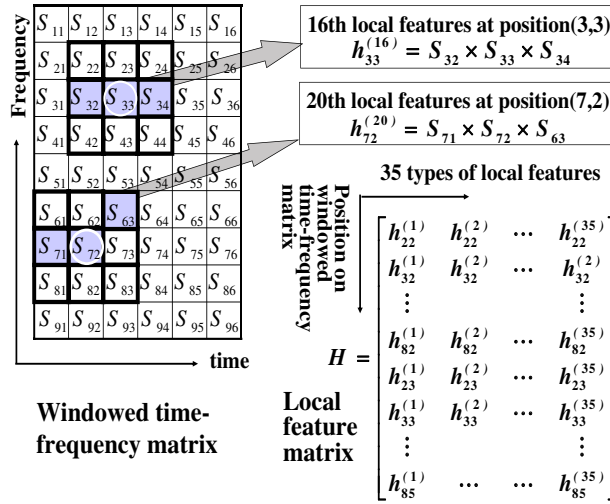


Figure 4. Local feature matrix.

#### 4 Fisher weight map

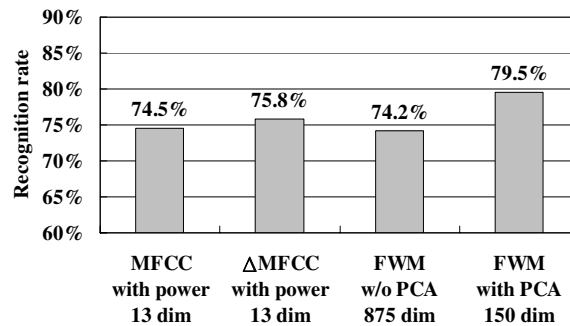
In order to find the Fisher weight map, Fisher's discriminative criterion is utilized[5]. Let  $N$  be the number of training data. Then the local feature matrices for the training data are denoted as  $\{\mathbf{H}_i \in R^{M \times K}\}_{i=1}^N$ . The corresponding weighted higher-order local auto-correlation vectors, the within-class covariance matrix and the between-class covariance matrix are denoted as  $\{\mathbf{x}_i\}_{i=1}^N$ ,  $\tilde{\Sigma}_W$  and  $\tilde{\Sigma}_B$  respectively. Then the Fisher discriminative criterion  $J(\mathbf{w})$  is expressed as follows using those denotations.

$$J(\mathbf{w}) = \frac{tr \tilde{\Sigma}_B}{tr \tilde{\Sigma}_W} = \frac{\mathbf{w}^t \Sigma_B \mathbf{w}}{\mathbf{w}^t \Sigma_W \mathbf{w}} \quad (8)$$

where  $\Sigma_W$  and  $\Sigma_B$  is the within-class covariance matrix and the between-class matrix of the local feature matrices (training data).



the number of dimensions  $D = 150$  of the weighted higher-order local auto-correlation vector  $x$  reduced by PCA and the number of Gaussian mixtures  $G = 8$  in the phoneme GMMs. Compared with MFCC and  $\Delta$ MFCC, the recognition rate was improved by 5 points and 3.7 points respectively due to the direct expression of temporal features by the proposed method. When the PCA was not applied, since the dimension is so high as 875, the recognition rate was almost same as that of MFCC.

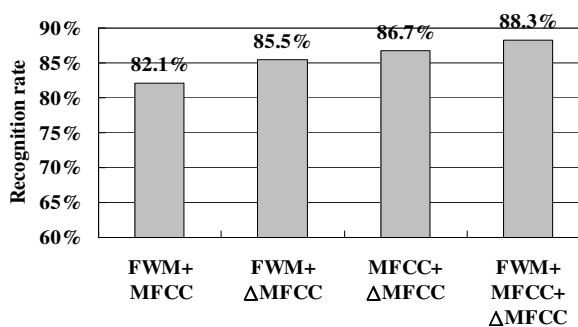


**Figure 5. Results of speaker dependent phoneme recognition using single feature.**

### 5.3 Speaker dependent phoneme recognition by feature integration

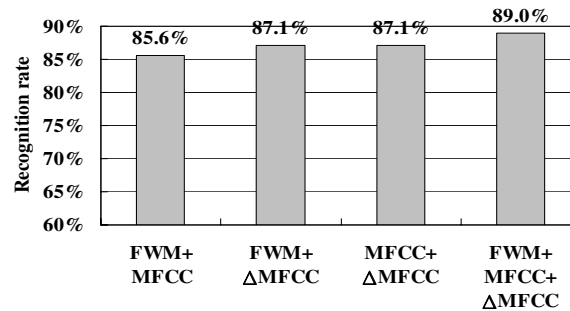
Since FWM showed the highest phoneme recognition rate using single feature, it was combined with MFCC and  $\Delta$ MFCC in the phoneme recognition. The feature combination was based on a stream weighting method which concatenated two or more feature vectors by weighting the respective feature. The weight was experimentally optimized, changing the weight ratio from 0.0:1.0 to 1.0:0.0 by 0.1 step. In this case, the dimension of FWM was decreased to 55 from 150 due to computation time.

Fig.6 shows the phoneme recognition result. FWM improved the recognition rate by 2.6 points and 6.0 points after combined with MFCC and  $\Delta$ MFCC respectively compared with original FWM (79.5% in Fig.5). Combination of two features MFCC and  $\Delta$ MFCC still showed the highest score 86.7%. When three features FWM, MFCC and  $\Delta$ MFCC were combined together, the recognition rate showed the highest score 88.3%. This indicates that the FWM has information to improve the recognition obtained by MFCC and  $\Delta$ MFCC combination.



**Figure 6. Results of speaker dependent phoneme recognition by feature integration.**





**Figure 8. Results of speaker independent phoneme recognition by feature integration.**

recognition rate improved to 88.3%. In the speaker independent phoneme recognition, it showed 84.2% recognition rate, by 11.0 points higher than the result by MFCC. By combining FWM with MFCC and  $\Delta$ MFCC, the recognition improved to 89.0%.

As future works, we will investigate the noise robustness of the proposed method because the higher order local auto-correlation used in the method is thought to be robust for noisy speech recognition. Another plan is to extend the method into HMM expression and to apply it to the continuous phoneme recognition. The problem of the method will be lack of the normalization like CMN and composition of GMM or HMM with noise components. We will investigate these problems theoretically as studied in [7].

## References

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